

Squamish Big Walls

Aid Climbs on the Squamish Chief

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Climbs by Difficulty

Unfortunately, there aren't many 'easy' aid routes on The Chief. This is mainly because the old easier aid routes are now commonly free climbed. To keep with the free and clean ethics of the modern climbing era, these free routes have been omitted from this guide.

Some intermediate routes can be climbed clean, assuming fixed gear is still in place. You should have a basic knowledge of piton craft and be prepared to replace fixed gear if it is missing. Harder routes require dealing with expanding and loose rock, difficult route-finding and long stretches of marginal gear, often with serious consequences. The climbs are listed here in a rough order of difficulty.

Beginner Routes

University Wall Cannabis Wall

Intermediate Routes

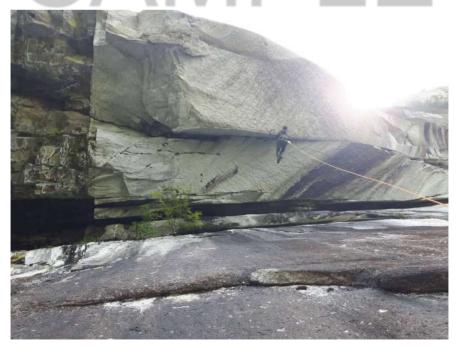
Strange Brew Wrist Twister Blade Runner

Intermediate Routes (cont.)

Uncle Ben's Ten Years After Breakfast Run Cowbovs and Indians **Humpty Dumpty** The Sheriff's Badge Negro Lesbian Zorro's Last Ride The Promised Land Zodiac Wall

Expert Routes

Lost at Sea Pandemonium Pan Granitic Frogman Pantera The Bayen Under the Gun Bald Egos Doug Fir Up From the Skies I Shot the Sheriff Pan's Labvrinth Skull Fuck Shoulders of Giants Son of Pan The Temptation of St. Anthony



Bald Egos

V 5.9 A4

First Ascent

2000

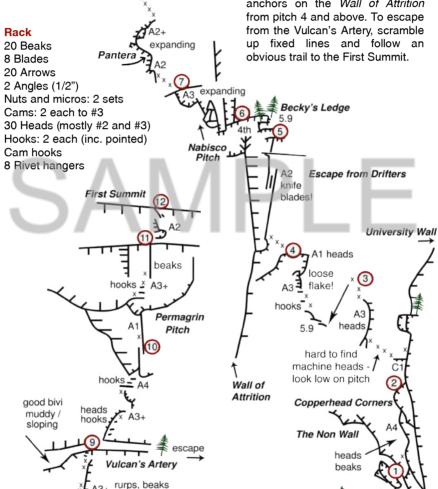
Cornelius Amelunxen Adam Diamond

Tactics

Approach as for University Wall. Belays 2, 3, 4 and 10 offer freehanging bivv's and belay 9 has the only good bivy ledge.

Escape

Rappelling the route is convoluted and difficult. It is possible to rappel straight down through trees and anchors on the Wall of Attrition



Approach as for University Wall

and heads



The Pan Wall

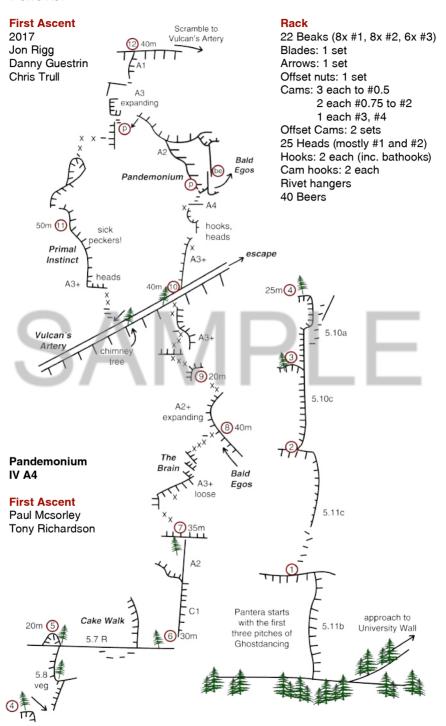
SAMPLE

The Pan Wall



Pantera

V 5.10 A3+



Son of Pan

V 5.8 A4+

First Ascent

1982

Daryl Hatton

Greg Foweraker

One of the most dramatic walls on the Chief. Son of Pan is a hard route with exceptional thin nailing. Most critical bolts have been replaced but expect some original machine heads to still be lurking.

Rack

24 Beaks (12x #1, 6x #2, 6x #3)

5 Blades

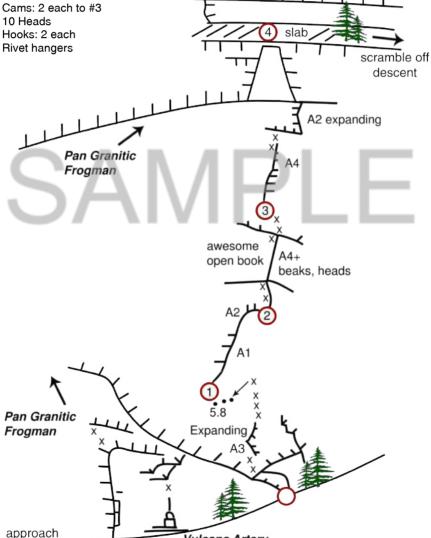
5 Arrows

Nuts and micros: 2 sets

10 Heads Hooks: 2 each Rivet hangers

Escape

Rappelling is straightforward.



Vulcans Artery